



Product Designer

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Skills

- Human-Centered Design
- UX Research
- Workshop Design
- Client Consulting
- Visual Design
- Section 508
- Wireframing
- Prototyping
- Art Direction
- Brand Identity
- Affinity Mapping
- Usability Testing
- Sketching

Design Tools

- Figma
- Adobe XD
- Sketch
- Mural
- Miro
- FigJam
- Framer
- Adobe Illustrator
- Adobe Photoshop
- Adobe InDesign
- Adobe Premiere

Education

University of Maryland,
Baltimore County

Aug 2016 – Jun 2022
B.S. in Information Systems

Joseph Kim

Product designer with 5+ years of experience shipping user-centered digital products across enterprise, startup, and nonprofit environments. Skilled in cross-functional collaboration with engineering and product teams to uncover possibilities and define actionable insights for furthering the client mission.

Experience

SAIC—Senior Product Designer

Nov 2025 – Present

- Led discovery workshops with cross-functional stakeholders to align on product requirements and surface workflow inefficiencies across teams.
- Designed and shipped a proof-of-concept application in a 2 week sprint, partnering directly with engineering to validate a secure, real time data pipeline that replaced a manual, delay-prone process, securing stakeholder buy in to move to full development.
- Redesigned internal dashboards adopted by 14 independent teams, partnering closely with data engineers to establish and enforce a consistent design system across all dashboards.
- As the sole product designer supporting a 70+ person team, built and launched a new intake process for design requests from scratch.

Booz Allen Hamilton—Design Strategist | Product Designer

Dec 2022 – Jan 2025

- Facilitated design-thinking workshops with 50+ senior stakeholders to drive alignment around user-centered organizational strategy and innovation goals.
- Led 5+ end-to-end product design projects, building interactive prototypes and dashboards in Adobe XD that drove measurable improvements in task completion and usability (details confidential under NDA).
- Designed an accessibility (WCAG 2.1) compliance overview, boosting awareness and adherence to accessibility standards across a large client engineering team.

Freelance/Contract

Scherr—Lead Product Designer

Jan 2025 – Jun 2025

- Led the design of a custom CRM tailored to the unique workflows of general contractors and handymen to replace a fragmented tool-set with a single, cohesive platform—eliminated the need for 4 separate apps previously used for scheduling, messaging, invoicing, and notes.

Nourish Science—UI/UX Designer

Feb 2023 – Present

- Consult and maintain UI/UX for the company website, enhance user experience and interface by implementing new web-pages to improve site functionality and user engagement.

Bethel CWM—UI/UX Designer

Feb 2021 – Jul 2021

- Partnered with a product designer and developers to build a website that addressed low visibility of nonprofit programs and volunteer opportunities.
- Authored a detailed design-to-dev spec that clarified animations, transitions, and UI behavior to avoid build inconsistencies and rework.